

Consistency Meets Inconsistency: A Unified Graph Learning Framework for Multi-view Clustering

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□ Spectral clustering

- **Traditional way:** Pre-define an affinity graph -> Partition it.
- **Its performance heavily relies on the pre-defined graph!**

□ Graph learning: Can we adaptively learn the graph?

- **(Single-view) graph learning** (Nie et al. KDD 2015; Nie et al. AAAI 2016)
- **Multi-view graph learning** (Zhan et al. TKDE 2018; Nie et al. IJCAI 2017)

Multi-view Graph Learning (Graph Fusion)

- Zhan et al. (TKDE 2018; TIP 2019) **fused multiple graphs into a consistent graph** with a certain number of connected components.
- Nie et al. (IJCAI 2017) proposed a self-weighted scheme to **fuse multiple graphs with the importance of each view considered**.

These methods focus on multi-view consistency, yet cannot simultaneously and explicitly consider **both multi-view consistency and inconsistency**.

The inconsistency is a much broader concept than noise. It may be caused by not just **noise/corruptions**, but also different kinds of **view-specific characteristics**.

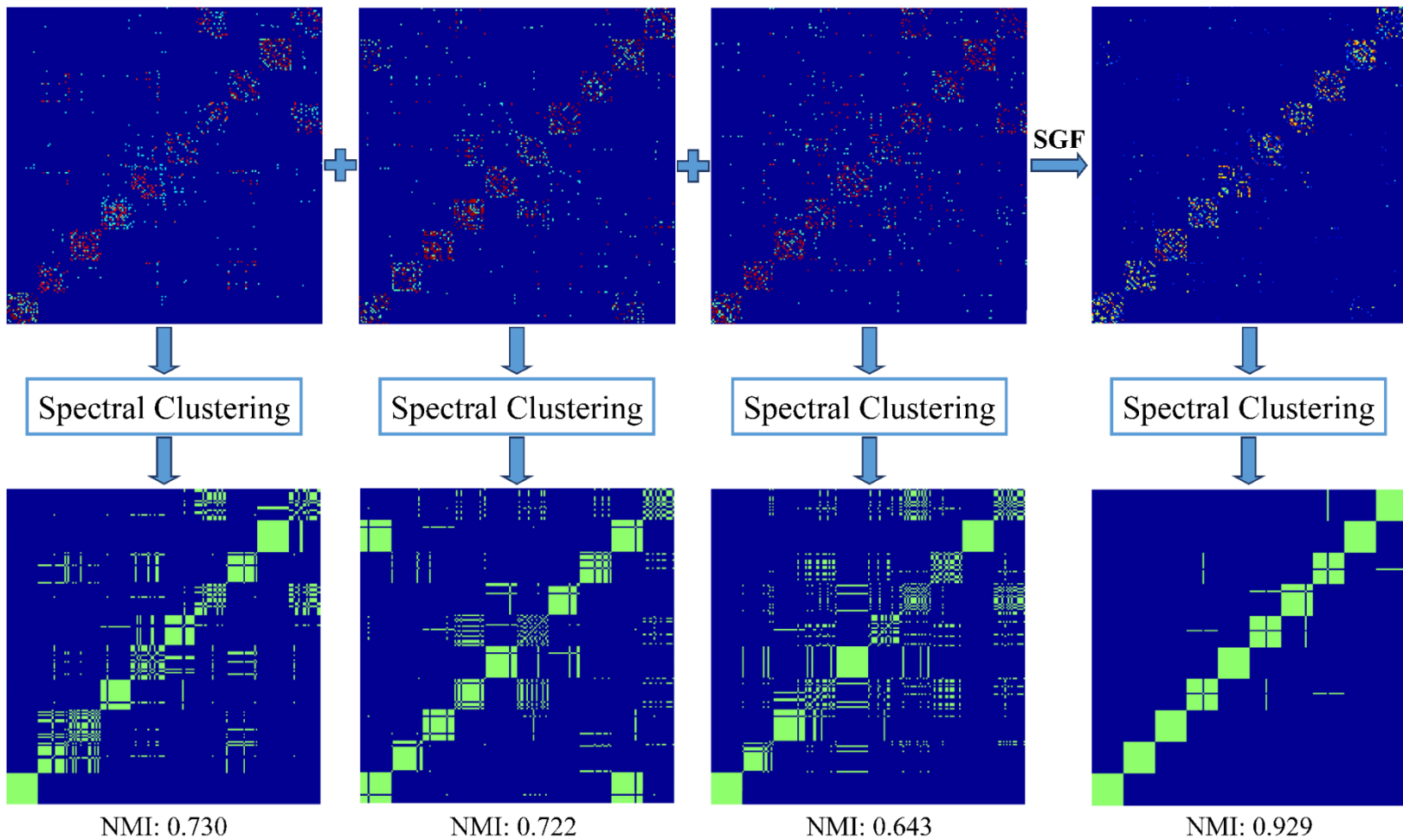
Consistency & Inconsistency

- In this paper, we propose a **new multi-view graph learning approach for multi-view clustering**.
- We argue that the simultaneous modeling of **multi-view consistency** and **multi-view inconsistency** can significantly benefit the multi-view graph learning process.

Decomposition & Fusion

- It is assumed that **the graph of each view can be decomposed into two parts, i.e., the consistent part and the inconsistent part.**
- Given graphs of multiple views, our goal is **to learn and remove the inconsistent parts while preserving and fusing the consistent parts.**
 - ✓ The graphs can be similarity graphs or distance (dissimilarity) graph.

Illustration



Objective Function

□ A naïve objective function:

$$\begin{aligned} \min_{\boldsymbol{\alpha}, \mathbf{S}} \quad & \sum_{i=1}^v \|\alpha_i \mathbf{W}^{(i)} - \mathbf{S}\|_F^2 \\ \text{s.t.} \quad & \boldsymbol{\alpha}^\top \mathbf{1} = 1, \alpha \geq 0, \mathbf{S} \geq 0. \end{aligned}$$

□ We decompose the adjacent matrix $\mathbf{W}^{(i)}$ for the i -th view into two matrices $\mathbf{A}^{(i)}$ and $\mathbf{E}^{(i)}$

$$\mathbf{W}^{(i)} = \overbrace{\mathbf{A}^{(i)}}^{\text{consistent part}} + \overbrace{\mathbf{E}^{(i)}}^{\text{inconsistent part}}$$

Some Other Terms

1. Let the sum of the products of the inconsistent parts be small:

$$\gamma \sum_{\substack{i,j=1 \\ i \neq j}}^V \text{sum} \left((\alpha_i \mathbf{E}^{(i)}) \circ (\alpha_j \mathbf{E}^{(j)}) \right)$$

Element-wise multiplication

Simply speaking, the inconsistent parts from different views should have little in common!

2. Additionally, we do not want the inconsistent parts to be too large:

$$\beta \sum_{i=1}^V \text{sum} \left((\alpha_i \mathbf{E}^{(i)}) \circ (\alpha_i \mathbf{E}^{(i)}) \right)$$

Objective Function

■ Considering that

$$\text{sum} \left((\alpha_i \mathbf{E}^{(i)}) \circ (\alpha_j \mathbf{E}^{(j)}) \right) = \alpha_i \alpha_j \text{Tr} \left(\mathbf{E}^{(i)} \cdot (\mathbf{E}^{(j)})^\top \right)$$

We have the unified objective function:

Fuse the consistent parts

Make **different** inconsistent parts to have little in common

$$\min_{\substack{\alpha, \mathbf{S}, \\ \mathbf{A}^{(1)}, \dots, \mathbf{A}^{(v)}}} \sum_{i=1}^v \left\| \alpha_i \mathbf{A}^{(i)} - \mathbf{S} \right\|_F^2 + \gamma \sum_{\substack{i,j=1 \\ i \neq j}}^v \underbrace{\alpha_i \alpha_j \text{Tr} \left(\mathbf{E}^{(i)} \cdot (\mathbf{E}^{(j)})^\top \right)}_{\text{sum}((\alpha_i \mathbf{E}^{(i)}) \circ (\alpha_j \mathbf{E}^{(j)}))}$$

$$+ \beta \sum_{i=1}^v \alpha_i^2 \text{Tr} \left(\mathbf{E}^{(i)} \cdot (\mathbf{E}^{(i)})^\top \right)$$

Prevent **each** inconsistent part from being too large

$$\text{s.t. } \alpha^\top \mathbf{1} = 1, \alpha \geq 0, \mathbf{S} \geq 0,$$

$$\mathbf{W}^{(i)} \geq \mathbf{A}^{(i)} \geq 0, \quad i = 1, \dots, v$$

Optimization

- As the objective function is not jointly convex on all variables, we use **an alternating minimization scheme** to optimize it.

Alternate between:

- Fix $\mathbf{A}^{(1)}, \dots, \mathbf{A}^{(v)}$, update α and $\mathbf{S}$
- Fix α and $\mathbf{S}$, update $\mathbf{A}^{(1)}, \dots, \mathbf{A}^{(v)}$

until convergence.

- Specifically, we develop **an efficient algorithm based on projection** to solve these two sub-problems.

✓ **Basic idea:**

- Solve the sub-problems with no constraints
- Project the solutions into feasible region so that they meet the constraints

Overall Algorithm

Algorithm 1 Consistent Graph Learning

Input: Adjacency matrices $\{\mathbf{W}^{(1)}, \dots, \mathbf{W}^{(v)}\}$, parameters β and γ , max iteration m

Output: Adjacency matrix of the consistent graph $\mathbf{S}$

- 1: Initialize $\mathbf{A}^{(i)}$: $\mathbf{A}^{(i)} \leftarrow \mathbf{W}^{(i)}$, $i = 1, \dots, v$
 - 2: **while** not converge **do**
 - 3: Obtain $\tilde{\alpha}$ by solving Eq. (16)
 - 4: Project $\tilde{\alpha}$ onto the feasible region using Alg. [12]
 - 5: Update $\mathbf{S}$ using Eq. (12)
 - 6: Obtain $\text{vec}(\mathbf{A}^{(i)})$ by Eq. (23)
 - 7: Reshape $\text{vec}(\mathbf{A}^{(i)})$ into a matrix $\mathbf{A}^{(i)}$
 - 8: Project $\mathbf{A}^{(i)}$ onto the feasible region using Eq. (24)
 - 9: **if** reach max iteration **then**
 - 10: break
 - 11: **end if**
 - 12: **end while**
-

Two Graph Fusion-based Variants: SGF & DGF

- Notice that our multi-view graph learning technique is **applicable to both similarity graphs and dissimilarity graphs**.
- It leads to two graph fusion-based variants:
 - Similarity graph fusion (**SGF**)
 - Distance (dissimilarity) graph fusion (**DGF**)

Experiments: Datasets

TABLE I
STATISTICS OF THE REAL-WORLD DATASETS

dataset	# of instances	# of views	# of clusters
UCI Digits	2000	6	10
NUS-WIDE	2000	5	31
MSRCv1	210	5	7
Flower17	1360	7	17
Caltech101-7	1474	6	7
Caltech101-20	2386	6	20
BBCSport	544	2	5
Reuters	1500	5	6

Experiments: Convergence Analysis

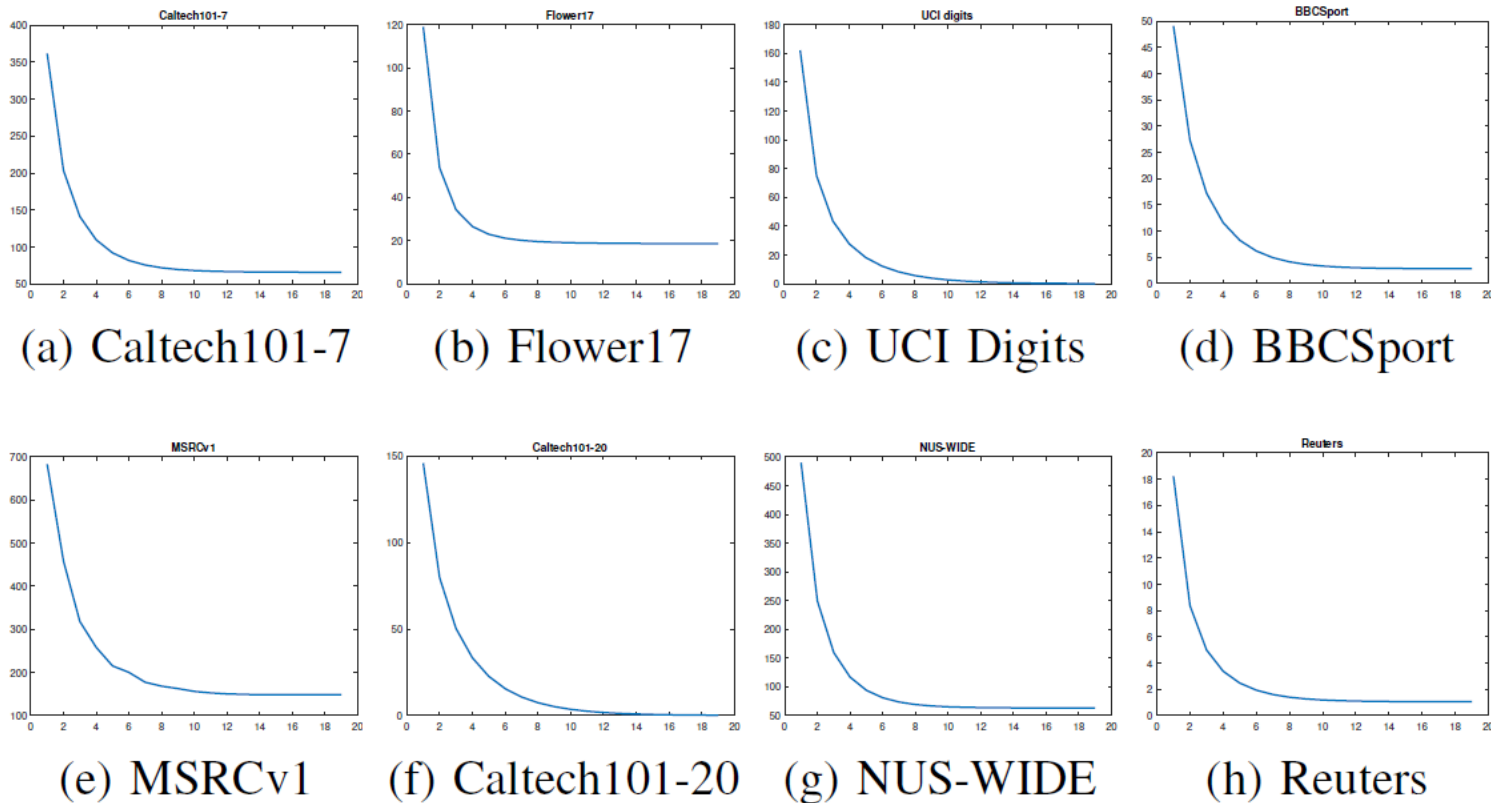
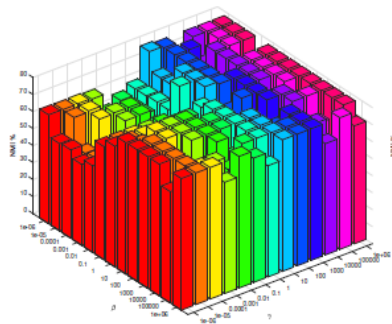
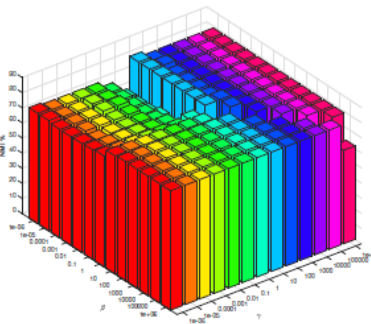


Fig. 2. Convergence curves of the proposed algorithm on the eight datasets. The Y-axis are the objective value, and the X-axis are number of iterations.

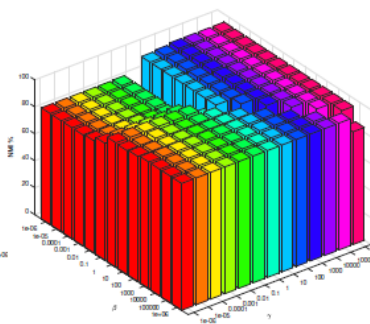
Experiments: Parameter Analysis



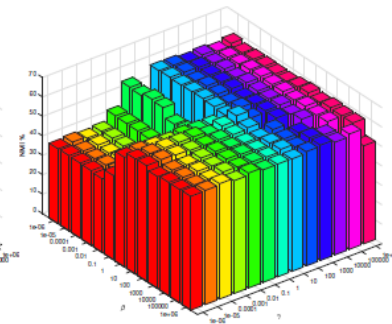
(a) Caltech101-7



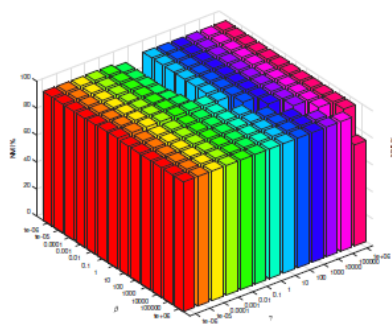
(b) MSRCv1



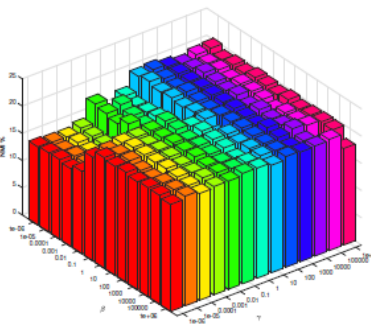
(c) BBCSport



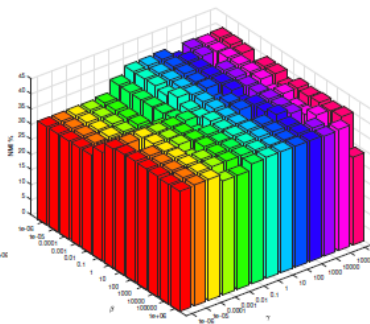
(d) Flower17



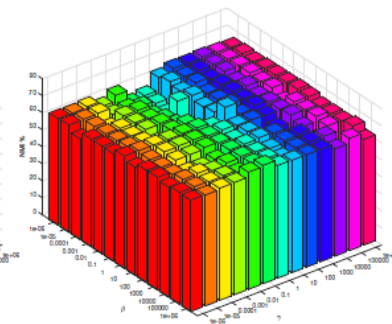
(e) UCI Digits



(f) NUS-WIDE



(g) Reuters



(h) Caltech101-20

Fig. 3. NMI against parameters β and γ on each dataset.

Experiments: Comparison

TABLE II

AVERAGE PERFORMANCES (W.R.T. NMI (%)) OVER 20 RUNS BY DIFFERENT ALGORITHMS. THE BEST TWO SCORES IN EACH COLUMN ARE IN BOLD.

Method	Caltech101-7	MSRCv1	BBCSport	Flower17	UCI Digits	NUS-WIDE	Reuters	Caltech101-20
SC(best)	52.42 $\pm$ 0.97	62.46 $\pm$ 0.00	81.73 $\pm$ 0.00	46.94 $\pm$ 0.42	84.69 $\pm$ 0.04	17.27 $\pm$ 0.25	30.32 $\pm$ 0.04	54.36 $\pm$ 0.97
CoRegSC	48.21 $\pm$ 0.00	75.89 $\pm$ 0.15	93.15 $\pm$ 0.00	55.50 $\pm$ 0.13	93.65 $\pm$ 0.04	19.20 $\pm$ 0.27	36.93 $\pm$ 0.00	56.79 $\pm$ 1.06
RMSC	49.45 $\pm$ 0.14	73.97 $\pm$ 0.00	91.63 $\pm$ 3.38	55.57 $\pm$ 0.35	85.96 $\pm$ 1.10	19.10 $\pm$ 0.27	34.38 $\pm$ 0.00	59.88 $\pm$ 1.03
AASC	53.85 $\pm$ 0.07	75.12 $\pm$ 0.51	90.34 $\pm$ 0.00	57.98 $\pm$ 0.21	88.64 $\pm$ 0.03	19.58 $\pm$ 0.26	33.44 $\pm$ 0.00	61.35 $\pm$ 0.48
MVGL	55.52 $\pm$ 0.00	70.86 $\pm$ 0.00	92.47 $\pm$ 0.00	45.50 $\pm$ 0.00	88.91 $\pm$ 0.00	10.32 $\pm$ 0.00	27.62 $\pm$ 0.00	59.07 $\pm$ 0.00
MCGC	51.26 $\pm$ 0.00	69.62 $\pm$ 0.00	91.42 $\pm$ 0.00	50.43 $\pm$ 0.64	94.22 $\pm$ 0.00	16.31 $\pm$ 0.53	30.10 $\pm$ 0.00	59.59 $\pm$ 0.00
AWP	48.59 $\pm$ 1.44	68.98 $\pm$ 4.32	89.84 $\pm$ 6.99	51.49 $\pm$ 1.20	88.65 $\pm$ 4.18	17.15 $\pm$ 0.42	30.61 $\pm$ 2.89	56.86 $\pm$ 1.75
WMSC	51.22 $\pm$ 0.00	75.34 $\pm$ 0.34	92.85 $\pm$ 0.00	57.93 $\pm$ 0.50	91.04 $\pm$ 0.04	19.04 $\pm$ 0.30	35.02 $\pm$ 0.70	57.48 $\pm$ 0.81
SGF	56.07 $\pm$ 0.06	76.92 $\pm$ 0.14	92.28 $\pm$ 0.00	64.83 $\pm$ 0.21	94.54 $\pm$ 0.00	19.61 $\pm$ 0.40	35.04 $\pm$ 0.03	61.58 $\pm$ 0.72
DGF	75.55 $\pm$ 5.02	81.29 $\pm$ 0.00	94.05 $\pm$ 0.00	58.13 $\pm$ 0.53	96.22 $\pm$ 0.00	19.93 $\pm$ 0.28	39.52 $\pm$ 0.80	65.36 $\pm$ 0.92

Two basic observations:

1. The two proposed methods show very competitive results.
2. DGF generally outperforms SGF!!!

Summarization

- ❑ We for the first time, to our knowledge, simultaneously and explicitly **model multi-view consistency and inconsistency in a unified objective function**.
- ❑ To optimize this objective function, we **present an efficient alternating minimization scheme** to obtain an approximate solution.
- ❑ **A multi-view clustering framework** based on multi-view graph learning is presented, with **two graph fusion variants**, i.e., SGF and DGF.
- ❑ Source Code: <https://github.com/youweiliang/ConsistentGraphLearning>

Two Interesting Issues in the Future Work

- ❑ **Consistency VS Inconsistency**
- ❑ **Similarity Fusion VS Dissimilarity Fusion**